

Motive2.x

[Official Documentation](#)

Please follow these steps for each session:

1. [Setup Motive Sessions](#)
2. [Calibrating the System](#)
3. [Setup the tracking suit](#)
4. [create a character](#)
5. [create a rigid body](#)
6. [stream data](#)
7. [record animations](#)
8. [export animations](#)

From:
<https://wiki.zhdk.ch/IASpace/> - **immersive art space**

Permanent link:
<https://wiki.zhdk.ch/IASpace/doku.php?id=motive&rev=1522159649>

Last update: **2018/03/27 16:07**

