

# Touchdesigner

## Tipps

- Output a value of a node to a CHOP>Null node and from this Null node to the destination node. This ensures that you can add different other nodes in between and you do not have to reconnect the parameters

## OP Create Dialog

- TOP: 2D objects
- CHOP: Channel Operators or signal generators
- SOP: Surface Operators (3D)
- MAT: Materials
- DAT: Data operators

## Useful Shortcuts

H	Home (show all)
SHIFT+H	Home Object (focus selected object)
TAB	Show Operators
P	Show Property Editor
A	Activate Node
W	Wireframe Mode

From:  
<https://wiki.zhdk.ch/IASpace/> - **immersive art space**

Permanent link:  
<https://wiki.zhdk.ch/IASpace/doku.php?id=touchdesigner&rev=1526547331>

Last update: **2018/05/17 10:55**

