UltraGrid

Spout/Syphon

Sending Spout from Windows to Telematic Server

“C:\Program Files\UltraGrid\1.5\uv” -t spout:name=SpoutTX0:fps=25 -c libavcodec:codec=MJPEG telematic.zhdk.ch -P 10300

-t spout:name=SpoutTX0:fps=25 is capturing the spout stream with the name 'SpoutTX0'.

-c libavcodec:codec=MJPEG is compressing the stream with MJPEG (an alternativ could be 'h.264')

telematic.zhdk.ch -P 10300 sets the address and the port to send to.

Sending Syphon from OSX to Telematic Server

```
./uv -t syphon:name=Jitter:app=Max:override_fps=60 -c libavcodec:codec=MJPEG telematic.zhdk.ch -P 10300 -4
```

-t syphon:name=Jitter:app=Max:override_fps=25 is capturing a specific (server=jitter, app=max) syphon stream.

-c libavcodec:codec=MJPEG is compressing the stream with MJPEG (an alternativ could be 'h.264')

telematic.zhdk.ch -P 10300 sets the address and the port to send to.

-4 forces ultragrid to use IP4

Receiving Spout on Windows from Telematic Server

```
“C:\Program Files\UltraGrid\1.5\uv” -d gl:spout=SpoutRX0 -t testcard:10:10:1:uyvy telematic.zhdk.ch -P 10300
```

-d gl:spout=SpoutRX0 will pass the received texture to a openGL window and send it out as a Spout-Stream with the name 'SpoutRX0'

- t testcard:10:10:1:uyvy will send a testcard image of the size 10×10 pixel with 1fps and encoded in the colorspace uyvy to the server. this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

telematic.zhdk.ch -P 10300 sets the address and the port to listen to.

Receiving Syphon on OSX from Telematic Server

```
./uv –d gl:syphon=SyphonRX0 -t testcard:10:10:1:uyvy telematic.zhdk.ch -P 10300 -4
```

-d gl:syphon=SyphonRX0 will pass the received texture to a openGL window and send it out as a Syphon-Stream with the name 'SyphonRX0'

- t testcard:10:10:1:uyvy will send a testcard image of the size 10×10 pixel with 1fps and encoded in the colorspace uyvy to the server. this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

telematic.zhdk.ch -P 10300 sets the address and the port to listen to.

-4 forces ultragrid to use IP4

Blackmagic Decklink

Sending SDI Input Video (1080i50) from Decklink with embedded Audio (2 channels) to Telematic Server

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -t decklink:0:Hi50:UYVY:connection=SDI -c libavcodec:codec=MJPEG:bitrate=15MB -f A:mult:3 -f V:rs:200:250 -s embedded –audio-codec OPUS:bitrate=64000 –audio-capture-format channels=2 telematic.zhdk.ch -P 10500:10500:10501:10501
```

-t decklink:0:Hi50:UYVY:connection=SDI captures from the first (id 0) attached decklink device (i.e. BlackMagic UltraStudio Express) and the SDI input with 50 Interlaced in UYUV colorspace

-c libavcodec:codec=MJPEG:bitrate=15MB is compressing the stream with MJPEG limited to a bitrate of 15Mbps

-f A:mult:3 adds audio redundancy

-f V:rs:200:250 adds video redundancy

-s embedded –audio-codec OPUS=64000 –audio-capture-format channels=2 captures the sound (stereo 2 channels) from the embedded audio input of the decklink with the audio-code OPUS at a bitrate of 64Kbps

telematic.zhdk.ch -P 10500:10500:10501:10501 is sending it to the telematic server, set the video RX:TX to ports to 10500 and the audio RX:TX ports to 10501.

Sending HDMI Input Video (1080i50) from Decklink to Telematic Server

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -t decklink:1:Hi50:UYVY:connection=HDMI -c libavcodec:codec=MJPEG:bitrate=15MB -f V:rs:200:250 telematic.zhdk.ch -P 10510
```

-t decklink:1:Hi50:UYVY:connection=HDMI captures from the second (id 1) attached decklink device (i.e. BlackMagic UltraStudio Express) and the HDMI input with 50 Interlaced in UYUV colorspace

-c libavcodec:codec=MJPEG:bitrate=15MB is compressing the stream with MJPEG limited to a bitrate of 15Mbps

-f V:rs:200:250 adds video redundancy

telematic.zhdk.ch -P 10510 is sending it to the telematic server to port 10510

Receiving Video & Audio from Telematic Server and output it on Decklink with embedded Audio

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -d decklink:0:Use1080pNotPsF=false -r embedded -t testcard:10:10:1:uyvy -s testcard –audio-codec OPUS:bitrate=1024 telematic.zhdk.ch -P 10505:10505:10506:10506
```

-d decklink:0:Use1080pNotPsF=false passes the received video stream to the decklink device (i.e. Blackmagic Ultrastudio Express) and output 25p as 25PsF (Progressive Segmented Frames)

-r embedded includes the received audio stream in the video signal on decklink

- t testcard:10:10:1:uyvy will send a testcard image of the size 10×10 pixel with 1fps and encoded in the colorspace uyvy to the server. this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

-s testcard –audio-codec OPUS:bitrate=1024 will send a testtone the server at a very low bitrate (1024bps). this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

telematic.zhdk.ch -P 10505:10505:10506:10506 is receiving from the telematic server, the video RX:TX to port 10505 (notice: this is a UDP multi proxy stream, the receiver listens to a different port than the sender is sending), the audio RX:TX to port 10506.

Receiving Video from Telematic Server and output it on Decklink

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -d decklink:2:Use1080pNotPsF=false -t testcard:10:10:1:uyvy telematic.zhdk.ch -P 10555
```

-d decklink:2:Use1080pNotPsF=false passes the received video stream to the third (id 2) decklink device (i.e. Blackmagic Ultrastudio Express) and output 25p as 25PsF (Progressive Segmented Frames)

- t testcard:10:10:1:uyvy will send a testcard image of the size 10×10 pixel with 1fps and encoded in the colorspace uyvy to the server. this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

telematic.zhdk.ch -P 10555 is receiving from the telematic servers port

Testsignals

Sending Testsignal Video (1080i50) & Audio (2 channels) to Telematic Server

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -t testcard:1920:1080:50i:UYVY -c libavcodec:codec=MJPEG :bitrate=15MB -f A:mult:3 -f V:rs:200:250 -s testcard –audio-codec OPUS:bitrate=64000 –audio-capture-format channels=2 telematic.zhdk.ch -P 10500:10500:10501:10501
```

-t testcard:1920:1080:50i:UYVY sends testcard as 1080i50 (interlaced 50 fps) signal in UYUV colorspace

-c libavcodec:codec=MJPEG:bitrate=15MB is compressing the stream with MJPEG limited to a bitrate of 15Mbps

-f A:mult:3 adds audio redundancy

-f V:rs:200:250 adds video redundancy

-s embedded –audio-codec OPUS=64000 –audio-capture-format channels=2 captures the sound (stereo 2 channels) from the embedded audio input of the decklink with the audio-code OPUS at a bitrate of 64Kbps

telematic.zhdk.ch -P 10500:10500:10501:10501 is sending it to the telematic server, set the video RX:TX to ports to 10500 and the audio RX:TX ports to 10501.

Sending Testsignal Video to Telematic Server

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -t testcard:1920:1080:25p:UYVY -c libavcodec:codec=MJPEG:bitrate=15MB -f V:rs:200:250 telematic.zhdk.ch -P 10520
```

-t testcard:1920:1080:25p:UYVY sends testcard as 1080p25 (progressive 25fps) signal in UYUV colorspace

-c libavcodec:codec=MJPEG:bitrate=15MB is compressing the stream with MJPEG limited to a bitrate of 15Mbps

-f V:rs:200:250 adds video redundancy

telematic.zhdk.ch -P 10520 is sending it to the telematic server port 10520

Preview

Preview Video & Audio from Telematic Server on Screen

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -d gl -r coreaudio -t testcard:10:10:1:uyvy -s testcard –audio-codec OPUS:bitrate=1024 telematic.zhdk.ch -P 10505:10505:10506:10506
```

-d gl passes the received video to display

-r coreaudio passes audio to system core audio component

- t testcard:10:10:1:uyvy will send a testcard image of the size 10×10 pixel with 1fps and encoded in the colorspace uyvy to the server. this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

-s testcard –audio-codec OPUS:bitrate=1024 will send a testtone the server at a very low bitrate (1024bps). this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

telematic.zhdk.ch -P 10505:10505:10506:10506 is receiving from the telematic server, the video RX:TX to port 10505 (notice: this is a UDP multi proxy stream, the receiver listens to a different port than the sender is sending), the audio RX:TX to port 10506.

Preview Video from Telematic Server on Screen

```
/Applications/UltraGrid\ GUI.app/Contents/MacOS/uv -d gl -t testcard:10:10:1:uyvy telematic.zhdk.ch -P 10515
```

-d gl passes the received video to display

- t testcard:10:10:1:uyvy will send a testcard image of the size 10×10 pixel with 1fps and encoded in the colorspace uyvy to the server. this is not intended for the sender, but to keep the UDP-connection open from the telematic server.

telematic.zhdk.ch -P 10515 is receiving from the telematic servers port

From:
https://wiki.zhdk.ch/IASpace/ - **immersive art space**

Permanent link:
https://wiki.zhdk.ch/IASpace/doku.php?id=ultragrid&rev=1551878505

Last update: **2019/03/06 14:21**