

Unreal

Installing C++ Tools

You need to install [Microsoft Visual Studio 2017 Community](#)

You also need to install the Windows 8.1 SDK. (\Innolab\08_software\Windows\sdksetup.exe)

Once installed, you need to install all necessary tools:

1. Menu > Extras > Tools and Features...
2. for Visual Studio Community 2017 → change...
3. select All tools for Windows (3) → i.e. universal windows platform / desktop development / .NET desktopdevelopment

If Unreal complains about missing paths, [maybe a registry entry](#) needs to be changed.

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