

## Dead by Daylight



<b>Genre:</b>	<b>Action Survival Horror Game</b>
<b>Release date:</b>	<b>14 June 2016</b>
<b>Studio:</b>	<b>Behaviour Interactive Inc.</b>
<b>Analyse by:</b>	<b>Andi Wille und Sara Hug</b>

[gameplay.mp4](#) Let`s play by Andi

**Game Description** Dead by Daylight is an asymmetric multiplayer horror game in which a group of four survivors have to escape from a vicious killer by completing multiple tasks in a spectacle orchestrated by an extradimensional and all-powerful entity. Survivors cannot fight back and have to rely on stealth and efficient movement to get around the Killer. Both sides are aided by a variety of equippable perks and items that add and change their abilities and allow players to choose from a wide variety of playstyles.

From:

<https://wiki.zhdk.ch/gamesoundopedia/> - **game sound dokumentation**

Permanent link:

[https://wiki.zhdk.ch/gamesoundopedia/doku.php?id=dead\\_by\\_daylight&rev=1749655797](https://wiki.zhdk.ch/gamesoundopedia/doku.php?id=dead_by_daylight&rev=1749655797)

Last update: **2025/06/11 17:29**

