

Genre:	Meroidvania, Action-Adventure, Platformer
Release:	Windows, Xbox One March 11, 2015
Studio:	Moon Studios
Analyse by:	Agata Tselesh, Kathleen Bohren, Pietro Peduzzi

From:

<https://wiki.zhdk.ch/gamesoundopedia/> - **game sound dokumentation**

Permanent link:

https://wiki.zhdk.ch/gamesoundopedia/doku.php?id=ori_and_the_blind_forest&rev=1591279575

Last update: **2020/06/04 16:06**

