



Genre:	Metroidvania, Action-Adventure, Platformer
Release:	Windows, Xbox One March 11, 2015
Studio:	Moon Studios
Analyse by:	Agata Tselesh, Kathleen Bohren, Pietro Peduzzi

1. Game description

Ori and the Blind Forest is a platform-adventure Metroidvania video game. Players assume control of Ori, a small white guardian spirit, and Sein, the „light and eyes“ of the Forest's Spirit Tree. Players are tasked to move between platforms and solve puzzles. The game features a save system called „Soul Links“, which allows players to save their progress at will with limited resources, and an upgrade system that gives players the ability to strengthen Ori's skills.

Playthrough No Commentary: <https://www.youtube.com/watch?v=fXUrR6EiEcY>

From:
<https://wiki.zhdk.ch/gamesoundopedia/> - game sound dokumentation

Permanent link:
https://wiki.zhdk.ch/gamesoundopedia/doku.php?id=ori_and_the_blind_forest&rev=1591280643

Last update: 2020/06/04 16:24

