

The Last of Us Part II

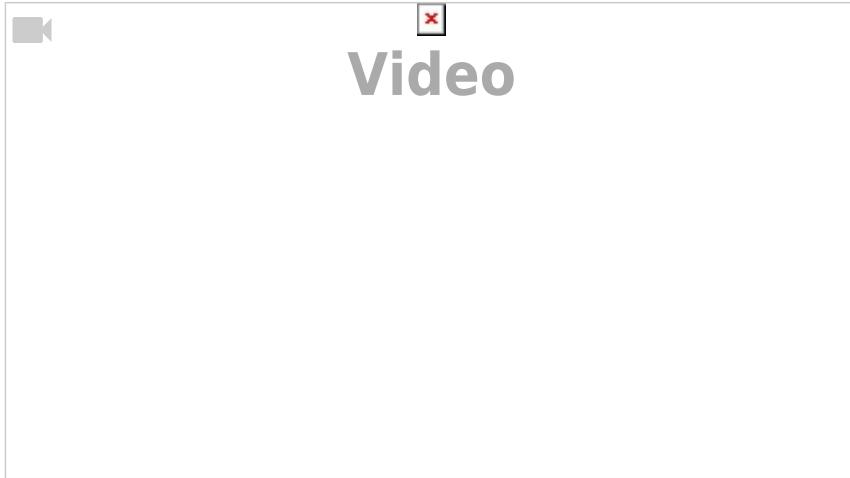


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| Genre: | Action-adventure |
| Release Year: | 2020 |
| Studio: | Naughty Dog |
| Analysis by | Jan Hobi & Joachim Merchie |

1. About the Game

The Last of Us Part II is an action-adventure game developed by Naughty Dog and published by Sony Interactive Entertainment. It's set five years after [The Last of Us](#) (2013) and, as its predecessor, focuses on storytelling and immersion into the post-apocalyptic United States. The outbreak was nearly 25 years ago and was caused by a mutated strain of the [Cordyceps](#) fungus, that can infect humans. It grows in the brain and slowly starts to take control over the host, turning it into a zombie-esk creature, called the *infected*.

Trailer



2. Sound

2.1 Introduction

2.2 Environment

2.3 Enemies

3. Comparison

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