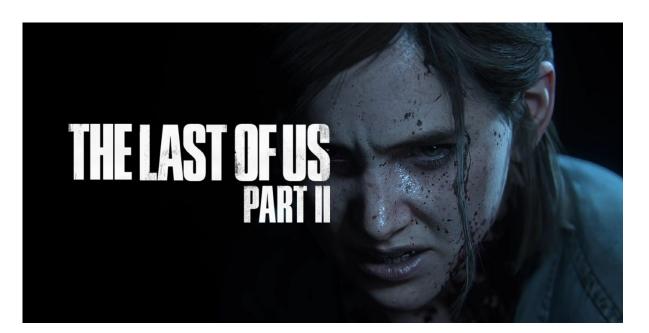
2025/11/21 05:37 1/2 The Last of Us Part II

# The Last of Us Part II



Genre:	Action-adventure
Release Year:	2020
Studio:	Naugthy Dog
Analysis by	Jan Hobi & Joachim Merchie

## 1. About the Game

**The Last of Us Part II** is an action-adventure game developed by Naughty Dog and published by Sony Interactive Entertainment. It's set five years after The Last of Us (2013) and, as its predecessor, focuses on storytelling and immersion into the post-apocalyptic United States. The outbreak was nearly 25 years ago and was caused by a mutated strain of the Cordyceps fungus, that can infect humans. It grows in the brain and slowly starts to take control over the host, turning it into a zombie-esk creature, called the *infected*.

#### **Trailer**



### 2. Sound

- 2.1 Introduction
- 2.2 Environment
- 2.3 Enemies

Infected

Runner

The earlier stage of the *Cordyceps* brain infection (abbreviated as CBI) infection. The sounds they make are still human and the difference of male and female specimen is audible.

## 3. Comparison

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