

# The Last of Us Part II

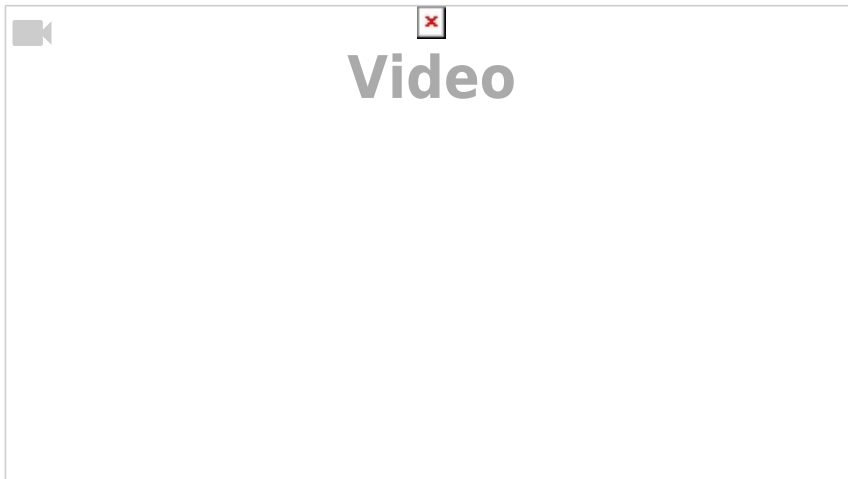


Genre:	Action-adventure
Release Year:	2020
Studio:	Naughty Dog
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## 1. About the Game

**The Last of Us Part II** is an action-adventure game developed by Naughty Dog and published by Sony Interactive Entertainment. It's set five years after [The Last of Us](#) (2013) and, as its predecessor, focuses on storytelling and immersion into the post-apocalyptic United States. The outbreak was nearly 25 years ago and was caused by a mutated strain of the [Cordyceps](#) fungus, that can infect humans. It grows in the brain and slowly starts to take control over the host, turning it into a zombie-esk creature, called the *infected*.

### Trailer



## 2. Sound

### 2.1 Introduction

### 2.2 Environment

### 2.3 Enemies

#### Infected

##### Runner

The earlier stage of the ***Cordyceps brain infection*** (abbreviated as **CBI**) infection. The sounds they make are still human and the difference of male and female specimen is quite audible.

##### Stalker

A more advanced stage, still quite human sounding. The difference between female and male stalkers is less audible.

##### Clicker

Advanced stage, there isn't much human left in their sounds. Female and male specimen sound basically the same. Clickers have lost their eyesight and orientate themselves using clicking sounds.

## 3. Comparison

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