

PAINTING & DRAWING

Ralf Christofori (1999) Colour Me Blind! Malerei in Zeiten von Computergame und Comic. Köln: König.

Giovanni Civardi (2007) Complete Guide to Drawing. Kent: Search Press.

Alessandro Conti (1998) Der Weg des Künstlers. Vom Handwerker zum Virtuosen. Berlin: Verlag Klaus Wagenbach.

[James Elkins \(1999\) What Painting Is.](#)

[James Elkins \(2000\) How to Use Your Eye.](#)

Antonella Fuga (2004) Tecniche e materiali delle arti. Milano: Electa.

Isabelle Graw and Ewa Lajer-Burcharth, ed. (2016) Painting beyond Itself. The Medium in the Post-medium Condition. Berlin: Sternberg Press.

Walter Hess (1986) Dokumente zum Verständnis der modernen Malerei. Hamburg: Rowohlt's Enzyklopädie.

Painting 2.0. Malerei im Informationszeitalter (2016) Museum Brandhorst. Curators: Achim Hochdörfer and David Joselit with Manuela Ammer. Munich.

Dirk Luckow and Hans-Werner Schmidt (2002) Malerei ohne Malerei. Museum der bildenden Künste Leipzig und des Siemens Arts Program. Leipzig: E.A. Seemann Verlag.

Jean-François Lyotard (2012) What to Paint? Adami, Arakawa, Buren. Leuven: Leuven University Press.

Helen Molesworth, ed. (2016) Kerry James Marshall. Mastry. Museum of Contemporary Art Chicago etc. New York: Skira Rizzoli.

Susanna Partsch (2002) Kunst-Epochen. 20. Jahrhundert I. Stuttgart: Reclam.

Ulrich Reisser and Norbert Wolf (2003) Kunst-Epochen. 20. Jahrhundert II. Stuttgart: Reclam.

Esther Schlicht and Max Hollein, ed. (2010) Zelluloid. Cameraless Film. Schirn Kunsthalle Frankfurt.

Mai-mai Sze (1959) The Way of Chinese Painting. Its Ideas and Technique. With selections from the Seventeenth Century Mustard Seed Garden Manual of Painting. New York: Random House.

Faure Walker (2006) Painting the Digital River. Upper Saddle River, NJ: Prentice Hall.

From:

<https://wiki.zhdk.ch/matlab/> - **MATLAB @ MA Fine Arts, Zurich University of the Arts**

Permanent link:

<https://wiki.zhdk.ch/matlab/doku.php?id=painting:matlab>

Last update: **2017/11/10 19:07**

